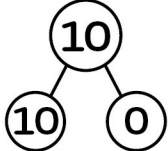
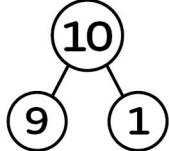
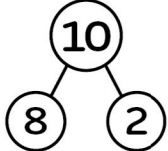
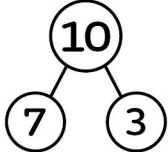
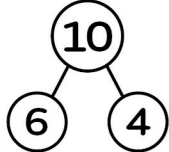
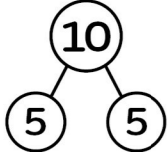


# Activities for Home

10

## Dear Families,

At school we are learning about the number 10. We are learning about the different ways that 10 can be made up from smaller numbers. Here are some simple activities that you can do at home to support your child's learning. At this stage we are not expecting children to remember all of the number pairs that make 10, though they will start to remember some. This is about having lots of experience of 'ten-ness', and playing around with splitting up 10 and putting the parts back together. Together you will find that 10 can be made up from:

|                                                                                   |                                                                                   |                                                                                     |
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## Finding 10 in everyday life

Look out for opportunities to make and break 10 in everyday life. Perhaps you walk past a row of 10 houses on the way to school, or together count that there are 10 people waiting at the bus stop. Talk about making and breaking that set of 10. For example, "Look, 2 people are getting onto that bus so now there will be 8 people waiting." Also look out for opportunities to put things in tens (even if you don't need to!) For example, give your child 10 raisins if they are having a snack, or cut food into 10 pieces. Where else you can see 10? You might have 10 colouring pencils or there might be 10 children in after school club. Things like this give you an opportunity to talk about making and breaking up 10. "All the pencils needed sharpening. I have done 4, so there's now 6 more to go."

## Simon Says

Play "Simon Says" with 10 actions each time (such as folding arms, patting head, blinking, hopping). When you say, "Simon says jump 10 times," your child follows the instructions. As they do each action 10 times you can both count together. But if you just say, "Jump 10 times," your child has to remember not to do it. Then give them a turn to give you instructions. Will they catch you out?

## Fill the box

You will need a dice for this game, or 6 small pieces of paper with a number from 1 – 6 written on each. On a sheet of paper, draw out a 3 x 3 grid (9 boxes). Your aim is to 'win' a box by putting 10 dots in it. Throw the dice (or choose a small piece of paper). Put that number of dots in a box. E.g., if you throw 4, put 4 dots in any box you choose. Now it is the other person's turn. If they throw a 6, they can complete that box and win it, if not they dot in another box. For each throw you can either add to a box (if there is space), or dot in a new box. Have a colour each and colour the boxes you win as you go. Who will win more boxes?

## Find me 10

Choose 10 items (e.g., 10 teddies, 10 plastic cups) and hide them around the room. Your child needs to find each one and bring it to you. Each time discuss how many are left. "You've found 3 now. 7 more to go!" You could also play this as "Kim's Game" with 10 different small items hidden under a cloth. Your child lifts the cloth and looks at them for 1 minute, then covers them again. How many can they remember? Discuss how many they still need to think of. "You've remembered 4. There are 6 more to try to remember." Don't forget to give your child a turn to be the one hiding the items in both games as well! Your child can refer back to the number pairs at the top of this sheet to help see how many more there are to find.